High Performance Computing for Neutron Tomography Reconstruction A Parallel Approach to Filtered Backprojection (FBP)

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1 Background

- What is Laminography?
- Filtered Backprojection Algorithm

Objectives





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Both:

- Image Processing
- Reconstruction of 3D volume from 2D projections (sinograms)
- Fourier/harmonic analysis (specifically Radon transform)

Tomography is special case of laminography (tilt angle = 0°)



 $\text{projections} + \text{orientation information} \rightarrow \text{volume}$

For each projection...

- clean it up (filter)
- "smear" it through the volume (interpolate)

... then sum all smeared projections Result: reconstructed 3D volume



Slice: 33

Slice: 33







Slice: 65







Slice: 129





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- that is portable (any machine) and scalable (any size)



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- to run Inverse Radon transform in parallel
- that is portable (any machine) and scalable (any size)
- OpenACC, MPI





Filter necessary to reduce blurring from backprojection





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HPC Neutron Tomography





- Basic high-pass ramp filter (standard in tomography)
- Scaled ramp filter (dependent on laminography angle)
- Sinc low-pass filter ("brick wall" frequency response)
- Butterworth high- or low-pass (smoother frequency response)



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Little difference between high-pass filters Implementing scaled ramp filter for code efficiency



Toolset:

- C: foundation of code
- MPI: communication between nodes
- OpenACC: communication with devices (GPU)







Zeng, Gensheng. Revisit of the Ramp Filter IEEE Trans Nucl Sci., 62(1):131–136, 2015.

A. Myagotin, et al.

Efficient Volume Reconstruction for Parallel-Beam Computed Laminography by Filtered Backprojection on Multi-Core Clusters *IEEE Trans. Image Process.*, 22(12):5438–5439, 2013.

