Background

Neutron tomography is the process of imaging an object with neutrons, then reconstructing a model of the object, or phantom, much like a medical CT scan does using X-rays. However, unlike X-rays, neutrons can travel further into a material before being scattered or absorbed, allowing imaging of a wider range of materials, most notably metals. Laminography is different from tomography only in that the axis about which the phantom is rotated is not perpendicular to the neutron beam (Fig. 1). After imaging, the 3D model of the phantom is created with a reconstruction method, such as the commonly used filtered backprojection (FBP) method. The layout of a simple tomography experiment in two dimensions is shown in Fig. 2, and the equation for the 2D inverse radon transform that the FBP algorithm is based upon is shown in Eqn. 1.

Oak Ridge National Laboratory (ORNL) hosts a large number of researchers from around the world for collaboration and to conduct experiments using their two renowned neutron sources: the Spallation Neutron Source and the High Flux Isotope Reactor. Neutron imaging experiments can be completed in the span of a few hours, but the data collected from imaging experiments currently can take up to days to process. It is often the case that visiting researchers may have to leave before knowing if their experimental setup was viable. This necessitates a faster way to process the data collected.

Methods

Our goal is to run FBP in parallel to use HPC resources.

We started with serial MATLAB code that simulated a laminography experiment, and filtered with a standard tomography filter. The phantom data it generated and the model it reconstructed are displayed in Fig. 3. The overhead required to run the MATLAB environment severely limited code scalability.

To remedy these limitations, we set out to first implement a filter designed for laminography, and then to implement the FBP algorithm into the C programming language. The algorithm in serial is outlined to the right. This can be later modified to run in parallel using the Message Passing Interface (MPI) library to take advantage of tasks that can be run simultaneously, which are highlighted.

Analysis

The amount of detail recovered by using the improved filter is plain to see in Figures 3 and 4. The phantom in Fig. 4 is a thin additively manufactured metal plate fabricated and imaged at ORNL. In the unfiltered image (left), only the basic structure is visible, with most details being lost to blurring. The filter eliminates a large degree of this blur. The filtered cross-section (right) allows closer examination of the internal structure of the plate, notably imperfections in the manufacturing process. The thin strips of tape used to hold the plate in place during imaging can also be seen (four white lines around the edges).

Figure 4 shows serial backprojection times for simulations at different resolutions, and the time to reconstruct the single cross section.

<table>
<thead>
<tr>
<th>resolution param.</th>
<th>resolution (px)</th>
<th>time elapsed (s)</th>
</tr>
</thead>
<tbody>
<tr>
<td>32</td>
<td>65 × 65 × 65</td>
<td>4.563</td>
</tr>
<tr>
<td>64</td>
<td>129 × 129 × 129</td>
<td>45.630</td>
</tr>
<tr>
<td>128</td>
<td>257 × 257 × 257</td>
<td>(failed to complete)</td>
</tr>
<tr>
<td>(1× cross-section of ORNL data)</td>
<td>1501 × 1501 × 1</td>
<td>737.59</td>
</tr>
</tbody>
</table>

Fig. 4. Cross sections of volume reconstructed from ORNL data.
The complete dataset is 1094 projections, each 701x1501.

References


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